



6-7 YEARS | WEEK 32

Technology - Computer Applications

1. Choose and mark - Do's and dont's

2. Choose and circle - True or false

3. Choose and circle

4. Choose and circle

5. Complete

6. Choose the correct one

7. Fill

8. "Yes" or "No"

9. "Yes" or "No"

10. "Yes" or "No"

11. "Yes" or "No"

12. "Yes" or "No"

13. Choose the correct one

14. Identify the uses of computer

15. Computer in market

16. Computer in school

17. Identifying do's

18. Identifying dont's

19. Computer cleanliness

20. Choose and circle



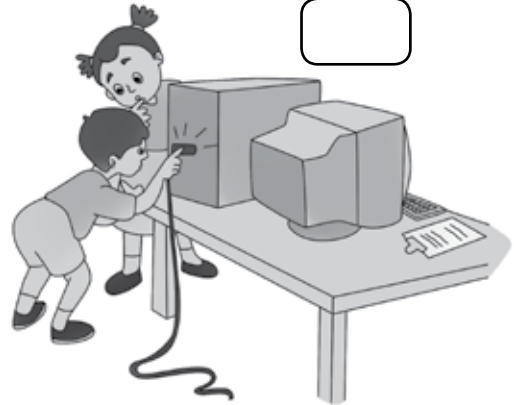
Choose and mark



Put a tick for dos and a cross for don'ts.



Mashing keyboard keys



Playing with wires/switches of computer



Sitting at proper distance from the monitor



Sitting too close to the monitor



Sitting straight in front of the computer



Sharing computer desk appropriately



Choose and circle



Write "1" for TRUE & "0" for FALSE.



1. Drinks and eatables should be allowed in the computer lab.
2. Clean and dry cloth should be used for cleaning a computer.
3. One should not sit very close to the computer.
4. Alphabet keys are the keys with letters written on them.
5. A computer can solve numerical quickly.
6. A monitor looks like a radio.



Choose and circle



Circle the correct option.

1. The button on the right hand side of the mouse is called _____.
 - a. right button
 - b. left mouse button
 - c. right mouse button

2. Pressing the mouse button is known as _____.
 - a. pulling
 - b. pushing
 - c. clicking

3. Mouse wire is attached to the _____ of the computer.
 - a. brain
 - b. CPU
 - c. mouse pad

4. The wheel in the centre of the mouse is called as _____.
 - a. scroll wheel
 - b. round wheel
 - c. button wheel



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